



## User Interface Designer

**Position Title:** User Interface Designer

### **Job Summary:**

We are seeking a User Interface Designer for one of our customers to join their team in St. Louis, they offer competitive salaries, full benefits, and a challenging fast paced work environment.

The User Interface (UI) Designer will develop screen layouts and mockups for various platforms (web, mobile, kiosk etc.) and work interactively with development staff, business analysts, and product owners etc. to determine how the user interface is laid out, based on business needs. The individual will also do graphic design as needed for the user interface (e.g. help choose fonts and colors, designing icons and buttons, etc.). The ideal candidate will have experience working with developers, UX analysts, business analysts, and product owners in an agile/scrum environment.

### **Roles and Responsibilities:**

- Develop, improve or use wireframes, prototypes, style guides, user flows etc. to effectively communicate layout and interaction ideas to the business stakeholders and IT staff.
- Design the actual look and feel of the graphical user interface (GUI) collaboratively with the product owner and members of the IT team.
- Create and maintain a cohesive style guide and ensure that all applications offer a consistent look-and-feel. This includes maintaining consistency in visual elements, design patterns, and defining behavior such as how to display error or warning states.
- Design graphics as needed and manage library of common creative products such as icons, logos, and other images that are used across different IT systems.
- Consult with various IT teams on the design of user interfaces.
- Assist with UX analysis and testing of various customer-facing and internal digital products.

### **Minimum Requirements:**

- Three or more years of hands-on experience and proven track record of creating wireframes, prototypes, storyboards, user flows, etc.
- Proficiency in the use of Adobe Creative Suite including Photoshop, Sketch, Illustrator, InDesign etc.
- Experience with an interactive prototyping tool such as Axure or Balsamiq required.
- Creative ideas with problem solving mindset.
- Strong communication skills including listening, verbal, written, and presentation skills.
- Ability to demonstrate critical thinking skills while eliciting requirements to understand the real need for the request.
- Demonstrated ethics and values to foster high team trust.
- Experience working in an agile/scrum development process preferred.
- Exposure to best practices in usability and exposure to usability testing preferred.
- Some familiarity with basic front-end languages (e.g. HTML5, CSS3 Javascript) is a plus.



- Must pass background check(s) including: criminal, drug screen, and motor vehicle records.

**Education:**

Bachelor's degree from a four-year college/university (or equivalent experience) with at least 3 years of experience as a UI Designer.

**Compensation:**

- Commensurate with experience and results

**Interested and want to find out more?**

- Send resume to [hr@datadynamics-inc.com](mailto:hr@datadynamics-inc.com). No phone calls please!